

IN THE CLAIMS:

Claims 1-14 CANCELED

15. (Currently Amended) A method for interacting with a television system, the method comprising:

~~receiving one or more signals corresponding to a broadcast of a television content from a source, the television content being displayed on a display system; and causing display of the television content from the broadcast on the television system; and~~

enabling a user of a palmtop computer that is connected over a network to ~~either interact (i) a source associated with the television content, or (ii) the television system, to respond by responding to dramatic audio/video one or more events that are depicted with audio-video in the television as part of the television content and which are not part of any electronic programming guide (EPG), the palmtop computer including a user interface that enables the user to interact with the content through manipulation of the user interface;~~

~~transmitting, from over the network, an input from the palmtop computer corresponding to the user responding to the one or more audio-video events to a source associated with the television content, so as to enable the input to be interactive with the television content, wherein the palmtop computer includes a graphic user interface and an operating system. ;~~

16. (Currently Amended) The method of claim 15, wherein the ~~television display~~ system includes a ~~television display~~ combined with a separate or integrated set-top box.

17. (Currently Amended) The method of claim 15, ~~further comprising transmitting wherein receiving the television content includes receiving the television content as part of a broadcast. an interactive component of the one or more signals of the broadcast to the palmtop computer, and displaying the portion of the interactive component on the palmtop computer; wherein the method further comprises receiving the input through the user interacting with the interactive component of the broadcast.~~

18. (Currently Amended) The method of claim 17, wherein ~~transmitting-receiving~~ the television content includes receiving the television content ~~interactive component of the broadcast to the palmtop computer~~ includes transmitting the interactive content from over a network, ~~to the palmtop computer.~~

Claims 19-29: CANCELED

30. (Currently Amended) A method for interacting with a display device, the method comprising:

- receiving a signal that carries a television program;
- rendering audio and video content, other than electronic programming guide (EPG) content, corresponding to a part of the television program from the signal on the display device;

- enabling a user to manipulate a palmtop computer to respond to one or more events that are depicted as actions or events ~~depicted~~ in the audio and video content of the television program;

- wherein enabling the user includes using the palmtop computer to signal an input corresponding to the user's manipulation over a network to a destination that is associated with the television program.

31. (Previously Presented) The method of claim 30, wherein receiving a signal includes receiving an interactive television signal that is communicated through a broadcast, digital cable connection, or the Internet.

32. (Previously Presented) A method for interacting with a display device, the method comprising:

- processing a multimedia signal in order to display an audio-video content from the multimedia signal on the display device;

- enabling a user on a palmtop computer to respond to one or more audio-video

events in ~~the~~ at least a portion of the audio-video content that excludes electronic programming guide (EPG) content, wherein enabling the user to respond including includes receiving input from over a network corresponding to the user manipulating the palmtop computer that is in wireless communication with the network; and

enabling the input from the user to be communicated over the network to one or more participants who are (i) also ~~displaying-viewing~~ the audio-video content by separately processing a different multimedia signal, and (ii) interacting with the same audio-video events of the audio-video content, ~~using corresponding palmtop computers.~~

Claims 33-37: CANCELED

38. (Currently Amended) A system for providing broadcast content to a user, the system comprising:

a palmtop computer including a graphic user interface and an operating system, the palmtop computer being wirelessly coupled to a network; and

a receiver system coupled to the network, wherein the receiver system is (i) configured to receive a broadcast of audio and video content, and (ii) communicate at least a portion of the broadcast to the palmtop computer using the network;

wherein the broadcast is communicated to a plurality of receiving systems at the same time, including to the receiving system of the user and to other receiving systems of other users; and

wherein the palmtop computer is configured to enable the user to enter one or more inputs in response to occurrence of one or more audio-video events in at least a portion of the broadcast that excludes content corresponding to an electronic programming guide (EPG);

wherein the receiver system is configured to receive the one or more inputs from the palmtop computer, and to enable the one or more inputs to be communicated over the network to the users of the other receiving system who are also receiving the broadcast and responding to occurrence of the one or more audio-video events.

39. (Previously Presented) The system of claim 38, further comprising a display

device for displaying content from the broadcast.

40. (Previously Presented) The system of claim 39, wherein the palmtop computer is operable to enable a user to communicate a command for the display device or the receiver system.

41. (Previously Presented) The system of claim 38, wherein the receiver system includes a console or a set-top box.

42. (Previously Presented) The system of claim 38, wherein the palmtop computer is coupled to a Wireless Fidelity network.

43. (Previously Presented) The system of claim 38, wherein the broadcast is provided by a television signal, and wherein the receiver system is configured to receive and use the television signal.

44. (Previously Presented) The system of claim 38, wherein the television signal is interactive.

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46. (Currently Amended) A system for providing a broadcast to multiple users, the system comprising:

a plurality of palmtop computers for communicating with a plurality of receiver systems, wherein each palmtop computer includes a graphic user interface and an operating system, and wherein each palmtop computer is wirelessly connected to a wide-area network;

wherein each palmtop computer is configured to communicate with a corresponding one of the plurality of receiver systems over the network, each receiver system receiving the broadcast containing audio and video content independent of the other receiving systems and communicating at least a portion of the broadcast to the

corresponding one of the palmtop computers using the network; and

wherein each palmtop computer is configured to enable the user to enter one or more inputs in response to occurrence of (i) one or more non-textual audio-video events in the broadcast, and (ii) one or more inputs from any of the other palmtop computers in the plurality of palmtop computers communicating with corresponding receiving systems and which that include an input from another user responding to the one or more audio-video events.

47. (Previously Presented) The method of claim 30, further comprising communicating the input as entered in response to the one or more events to one or more locations where a multimedia signal corresponding to the content is received or created.

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49. (New) The method of claim 15, wherein the one or more events are depicted as non-textual.

50. (New) The method of claim 15, wherein the one or more events corresponds to a figure communicating a question, and wherein the input from the user corresponds to a reply to the question.

51. (New) The method of claim 50, wherein the figure communicating a question is a person participating in a game show.

52. (New) The method of claim 15, further comprising combining the input from the user with other inputs from other users who communicate their respective input over the network.

53. (New) The method of claim 15, wherein the television content corresponds to a program, and wherein the input from the user is subsequently received and incorporated into the program.

54. (New) The method of claim 15,
wherein receiving the television content includes receiving a television program that includes one or more audio video events that depict a person asking questions,
wherein enabling the user of the palmtop computer to interact includes enabling the user to respond to the person asking questions.
55. (New) The method of claim 54, wherein enabling the user to respond to the person asking questions includes enabling the user to respond to the source associated with the television content.
56. (New) The method of claim 15, wherein the source corresponds to a television studio.
57. (New) The method of claim 15,
wherein receiving the television content includes receiving a television game show program, and
wherein enabling the user of the palmtop computer to interact includes enabling the user to participate in the television game show with one or more other persons that are remote to the user.
58. (New) The method of claim 30, wherein the one or more events are depicted as non-textual.
59. (New) The method of claim 30, wherein the one or more events corresponds to a figure communicating a question, and wherein the input from the user corresponds to a reply to the question.
60. (New) The method of claim 59, wherein the figure communicating a question is a person participating in a game show.

61. (New) The method of claim 30, further comprising combining the input from the user with other inputs from other users who communicate their respective input over the network.

62. (New) The method of claim 30, further comprising subsequently receiving and incorporating the input from the user into the program.

63. (New) The method of claim 30, wherein the destination corresponds to a television studio for the television program.

64. (New) The method of claim 30, wherein enabling the user to manipulate the palmtop computer to respond to the one or more events includes enabling the user to respond to a person that is depicted by the audio and video content.

65. (New) The method of claim 30, wherein enabling the user to manipulate the palmtop computer to respond to the one or more events includes enabling the user to initiate a purchase in a response to the one or more events.

66. (New) The method of claim 32, wherein the one or more audio-video events are depicted as non-textual.

67. (New) The method of claim 32, wherein the one or more audio-video events corresponds to a figure communicating a question, and wherein the input from the user corresponds to a reply to the question.

68. (New) The method of claim 67, wherein the figure communicating a question is a person participating in a game show.

69. (New) The method of claim 32, further comprising combining the input from the user with other inputs from other users who communicate their respective input over the network.

70. (New) The method of claim 32, further comprising subsequently receiving and incorporating the input from the user into the program.
71. (New) The system of claim 38, wherein the one or more audio-video events are depicted as non-textual.
72. (New) The system of claim 38, wherein the one or more audio-video events corresponds to a figure communicating a question, and wherein the input from the user corresponds to a reply to the question.
73. (New) The system of claim 72, wherein the figure communicating a question is a person participating in a game show.
74. (New) The system of claim 38, further comprising combining the input from a user of the palmtop computer with other inputs from other users who communicate their respective input over the network.
75. (New) The system of claim 74, further comprising subsequently receiving and incorporating the input from the user into the program.
76. (New) The system of claim 38, wherein the receiving system is part of an audience of the broadcast.
77. (New) The system of claim 38, wherein the one or more audio-video events are depicted as non-textual.
78. (New) The system of claim 46, wherein the one or more events corresponds to a figure communicating a question, and wherein the input from the user corresponds to a reply to the question.

79. (New) The system of claim 78, wherein the figure communicating a question is a person participating in a game show.

80. (New) The system of claim 46, further comprising combining the input from the user with other inputs from other users who communicate their respective input over the network.

81. (New) The system of claim 46, further comprising subsequently receiving and incorporating the input from the user into the program.